

# Gift Giving

## Objective

We can all think of a conversation where the other person seemed to only be interested in getting their point across. Meaningful dialogue doesn't occur unless we build on one another's thoughts. The same is true in improv. This dynamic is referred to as the "Yes And" principle. "Yes And" refers to the idea that when improvising with others, we \_\_\_\_\_, rather than \_\_\_\_\_. This means \_\_\_\_\_, rather than competing with, one another.

In this activity, students will improve collaboration, self-concept, and stage presence. Students will use context clues, gestures, and body language to understand what their peers are communicating.

## Goals

Develops improv, choice making, imagination, originality, conceptualizing an artistic idea, collaboration, teamwork, active watching, articulating ideas, persuading, responding, investigating, turn-taking, deciphering meaning, pantomime, stage presence, critical thinking, contribution, and presenting

## Directions

1. Gather in a circle.
2. Direct the first person to pantomime giving a gift to the student beside them.
3. The person receiving the gift replies, "Thank you! I've always wanted a [fill in the blank with a gift that corresponds with the size and weight of the imaginary item given]."

## Modifications

### Level Down

- ↓ Provide a choice board\* for inspiration

### Level Up

- ↑ Emphasize facial expressions

*\*Available in your account*

## Reflection

Assess understanding by giving each student a gift and watching their response.

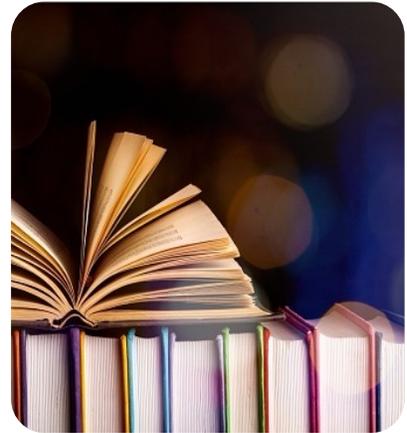
# GIFTS



PUPPY



HOME



BOOK



TRIP



CAR



WATCH



JEWELRY



CANDLE



ELEPHANT